## **Geometry Lesson 88**

Objective: TSW graph and solve linear inequalities.

Name: \_\_\_\_\_\_ 1

Date: \_\_\_\_\_

Period:

A linear inequality can be rearranged just like a linear equation. The only difference is that multiplying or dividing both sides of the inequality by a negative number changes the direction of the inequality sign. To solve a linear inequality, convert it to slope-intercept form.

Example 1 Solving Linear Inequalities a. Solve the linear inequality 3x + 2y > 1 for y.

SOLUTION

b. Solve the linear inequality 2x - 5y < 6 for y.

The graph of an inequality includes points that are not on the graph of the linear equation. A region of the coordinate grid bounded by the graph of the linear equation is shaded to show the points that satisfy the inequality. For inequalities where the *y*-values are greater than the *y*-values on the line, shade the region above the line. For *y*-values less than the *y*-values on the line, shade the region below the line.

## When an inequality uses $\geq$ and $\leq$ , the graph includes the line itself, so a solid line is drawn. For inequalities that use > and <, the graph does not include points on the line, so a dashed line is drawn to show that ordered pairs lying on the line are not part of the solution to the inequality.







## **Geometry Lesson 88**

Objective: TSW graph and solve linear inequalities.

Example 3 Application: Sports

Lily and Amit are playing a game. At the end of the game, the sum of their scores will always be at least 21. Let *x* represent Lily's score and *y* represent Amit's score. Draw a graph showing the set of possible scores. Is it possible that the game is over when Lily has 13 points and Amit has 8? SOLUTION









Name: \_\_\_\_\_

1